



Pranto Kumar Sarkar

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■ About Me

A visual artist with a strong interest in new media, storytelling, and experimental art. My practice blends traditional aesthetics with digital tools to explore innovative forms of expression. I am particularly drawn to technology-driven mediums to create immersive visual experiences.

■ Education

- (2022 - Present) **Bachelor of Fine Arts (BFA) in Applied Art (Visual Arts)**
Rabindra Bharati University, Kolkata, India
- (2020 - 2021) **Higher Secondary Certificate (HSC) in Science**
Kholahati Degree College, Parbatipur, Dinajpur, Bangladesh
- (2018 - 2019) **Secondary School Certificate (SSC) in Science**
Badarganj Model M.L. High School, Rangpur, Bangladesh

■ Work Experience

- (2024 - 2024) **Motion Designer & Animator**
Akar Prakar, India
This is a renowned art gallery in India, gaining valuable insights into art curation, exhibition design, and digital presentation. This was a freelance work.
- (2021 - Present) **Graphic Designer**
Whoyait Space
This is a Non-profit Art organization. As a Senior Graphic Designer, my role is leading design projects and creating motion graphics.
- (2019 - Present) **Freelance 3D Artist & Designer**
Working on 3D animation, environment design, and game assets for various clients, delivering high-quality visuals for different industries.

■ Skills

- Graphic Softwares** Adobe Photoshop, Lightroom, Illustrator, Premiere Pro, After Effects, Da Vinci Resolve 18, Blender, Zbrush, Adobe Substance Painter, Nuke, Unreal Engine 5
- Other Softwares** Microsoft Excel, Microsoft Word, Power Point
- Communication** Bangla (Mother Tongue)
English (B2 Level)
Hindi (Can communicate)

■ Awards & Fellowships

- (2022 - 2026) **Indian Council for Cultural Relations (ICCR) Fellowship**
Awarded by Indian Council for Cultural Relations, supporting my academic, accomodation, and artistic pursuits for BFA degree.
- 2024 **2nd Runner up in GRAFIGHT ART COMPETITION**
Awarded by Red Apple (Indian Gaming Industry)
This was a Game Character Design Competition. I made a character named "SAPPHIRE". It was just a layout.
- 2021 **Public Choice Winner in Digital Art**
Awarded by The Royal Corridor (Online Based Organization)
This was an online based art competition Easecom presents 1st National Mega Carnival 2021 arranged by The Royal Corridor during covid-19.

■ Exhibitions

- 2024 **INDIA PHOTO FEST**
Arranged by COG India Art Foundation
In this exhibition, two of my photographs were displayed. The first, titled "Obsession," explored the theme of human fixation and the emotional connection to spirituality. The second, titled "Wood in Nature," captured the serene beauty of the natural world while reflecting on the complex relationship between nature and the destructive forces acting upon it.
Venue: ICCR, Kolkata, India
- 2024 **ALEKKHO (Students Annual Exhibition)**
Arranged by Rabindra Bharati University.
In this exhibition, two of my digital work and one photograph were displayed. The first digital work, titled "WAKE UP CALL" explored the theme of Anti-War. This was a Anti-War Campaign. The second digital work, titled "Vodafone Advertisement," actually it was a digital poster. And One Photograph, titled "Untitled".
Venue: Academy of Fine Arts, Kolkata, India
- 2023 **Students Annual Exhibition**
Arranged by Rabindra Bharati University.
Here, my one digital work was displayed, titled "Suicide is not a solution" explored the theme of Anti-Suicide. This was a social-awareness campaign.
Academy of Fine Arts, Kolkata, India
- 2023 **Sarot'er Rang 3**
Conducted by Department of Appled Art.
Rabindra Bharati University, Emerald Bower Campus, Kolkata, India